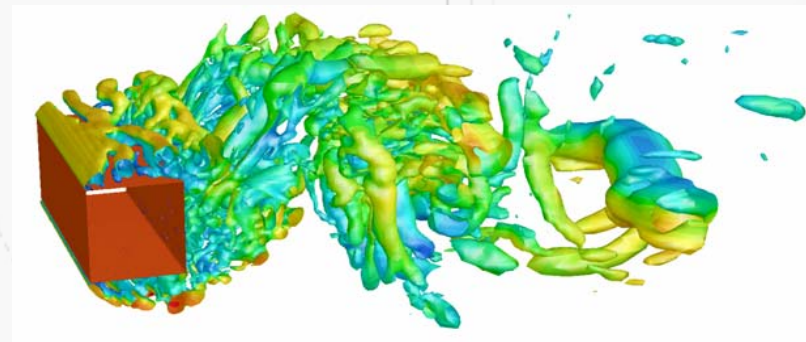
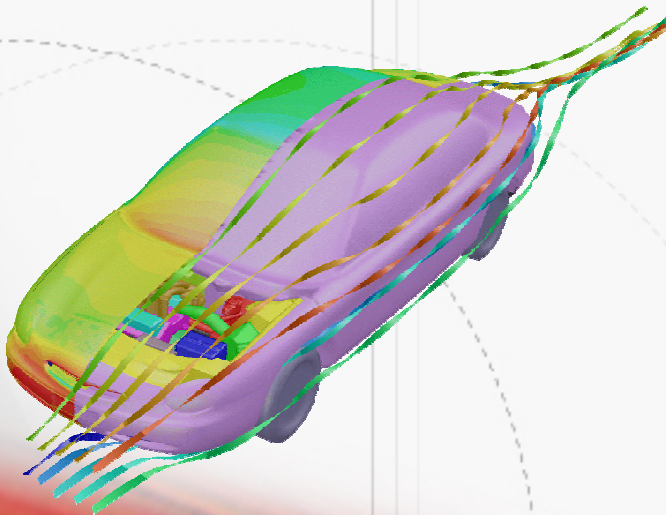
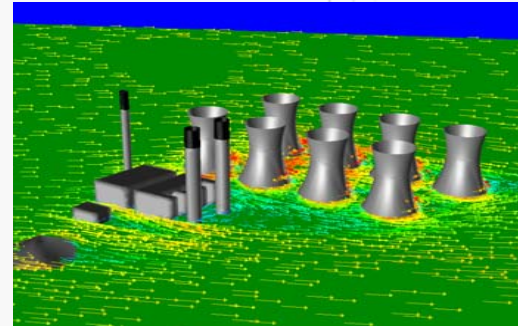
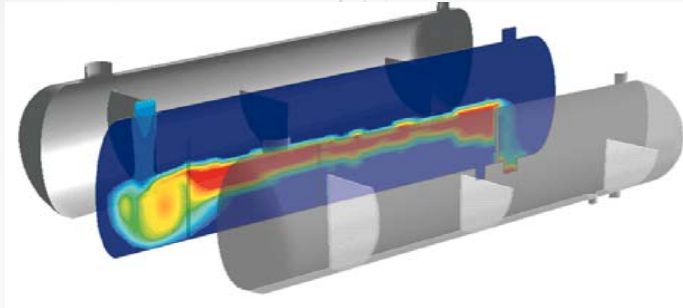




# Fluent Inc.



**FLUENT**

The Right Answer in CFD



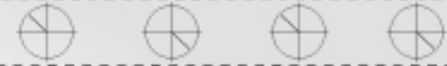
# Historical Background

- The original FLUENT software, TEMPEST, was developed at the University of Sheffield, UK in the 1970s
- 1983 title in FLUENT was transferred to a New Hampshire company called 'Creare'
- Office in the UK from 1983



FLUENT

The Right Answer in CFD



# Historical Background

- 1988 Fluent group at Creare becomes Fluent Inc. - a separate company under the leadership of Bart Patel, the present Chief Executive Officer





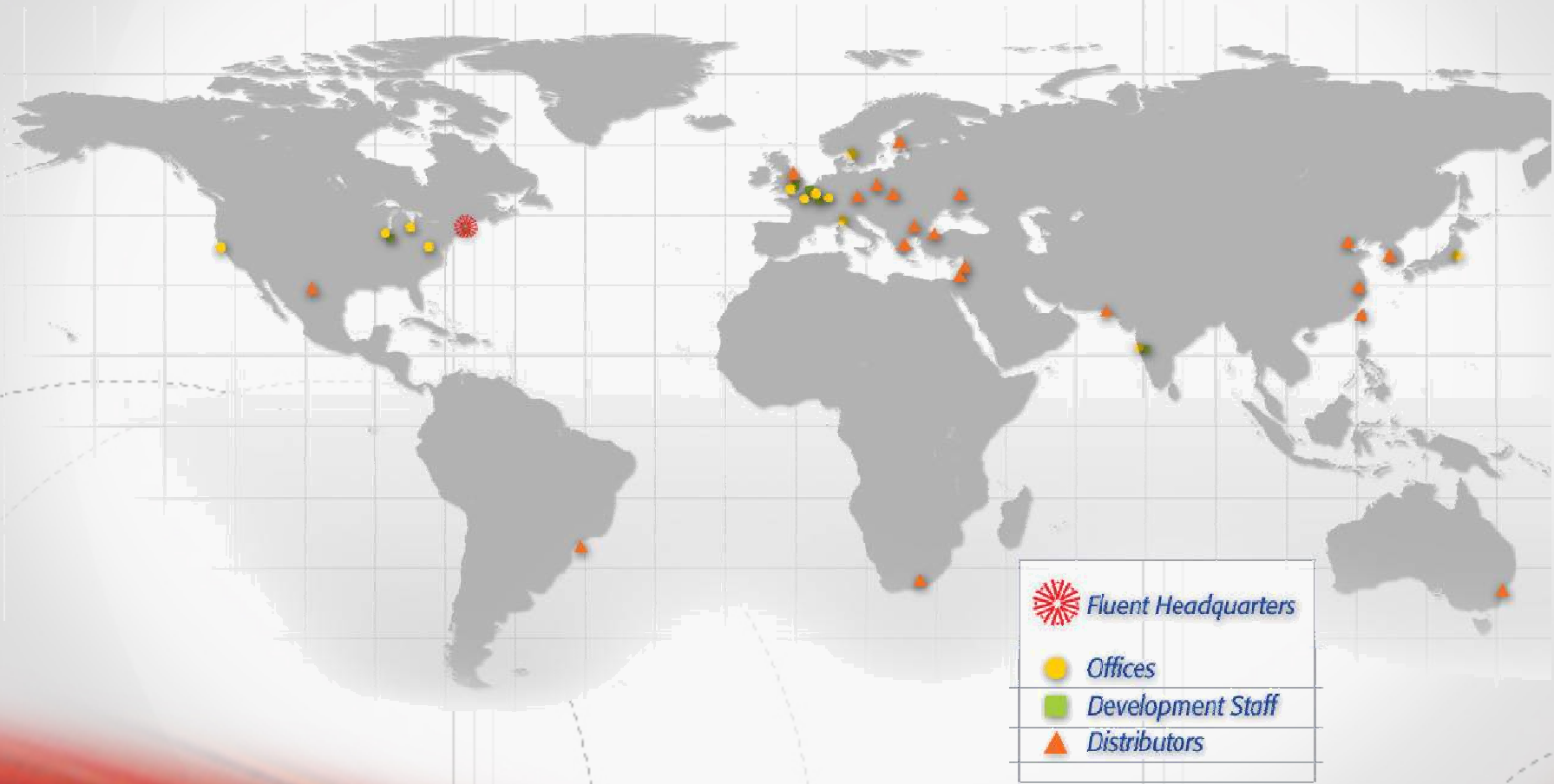
# Historical Background

- 1992 Fluent Germany opened and Fluent France formed
- 1999 Fluent Sweden opened





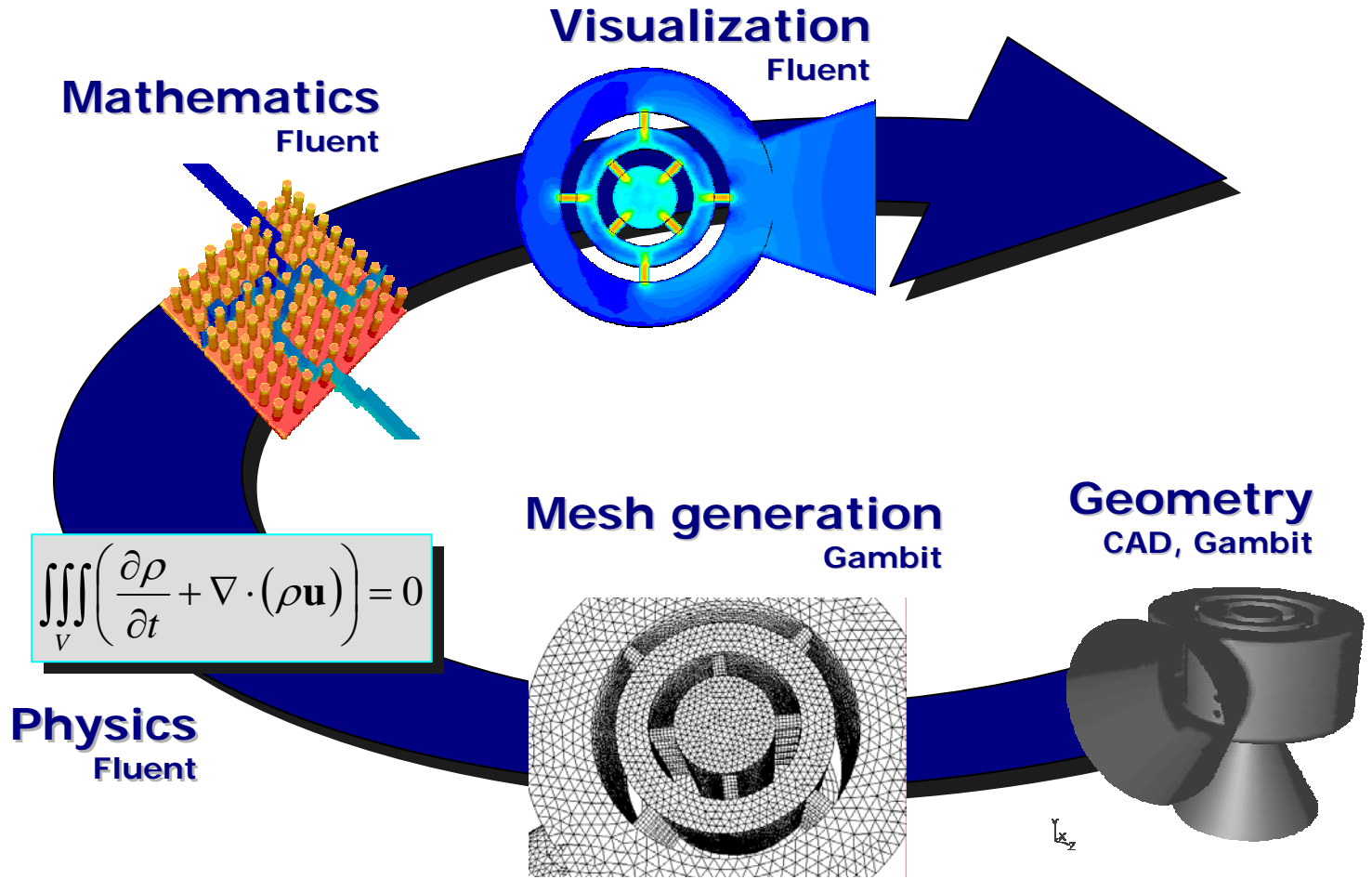
# Fluent – a Global Resource



**14 offices in 9 countries, almost 640 employees**

# CFD Analysis

- Convection
- Conduction
- Turbulence
- Transient flow
- Combustion
- Radiation
- Rotation
- Multiphase
- Chemical reactions
- Phase change
- Acoustics
- Deforming mesh
- EMC
- Plasma flows

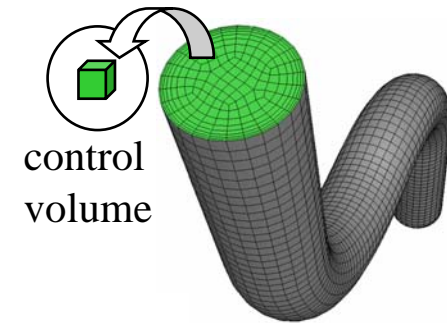


# What is CFD?

- ◆ Computational Fluid Dynamics (CFD) is the science of predicting fluid flow, heat and mass transfer, chemical reactions, by solving numerically the set of governing mathematical equations.
  - Conservation of mass, momentum, energy, species, ...
  
- ◆ The results of CFD analyses are relevant in:
  - conceptual studies of new designs
  - Product development
  - troubleshooting
  - Redesign
  
- ◆ CFD analysis complements experimentation and theory.
  - Reduces the total effort required in the experiment design and data acquisition

# CFD with Finite Volume Method?

- ◆ **Control volumes or Cells.**
- ◆ **General conservation (transport) equation** for mass, momentum, energy, etc.:



$$\underbrace{\frac{\partial}{\partial t} \int_V \rho \phi dV}_{\text{unsteady}} + \underbrace{\oint_A \rho \phi \mathbf{V} \cdot d\mathbf{A}}_{\text{convection}} = \underbrace{\oint_A \Gamma \nabla \phi \cdot d\mathbf{A}}_{\text{diffusion}} + \underbrace{\int_V S_\phi dV}_{\text{generation}}$$

<u>Eqn.</u>	$\phi$
continuity	1
x-mom.	u
y-mom.	v
energy	h

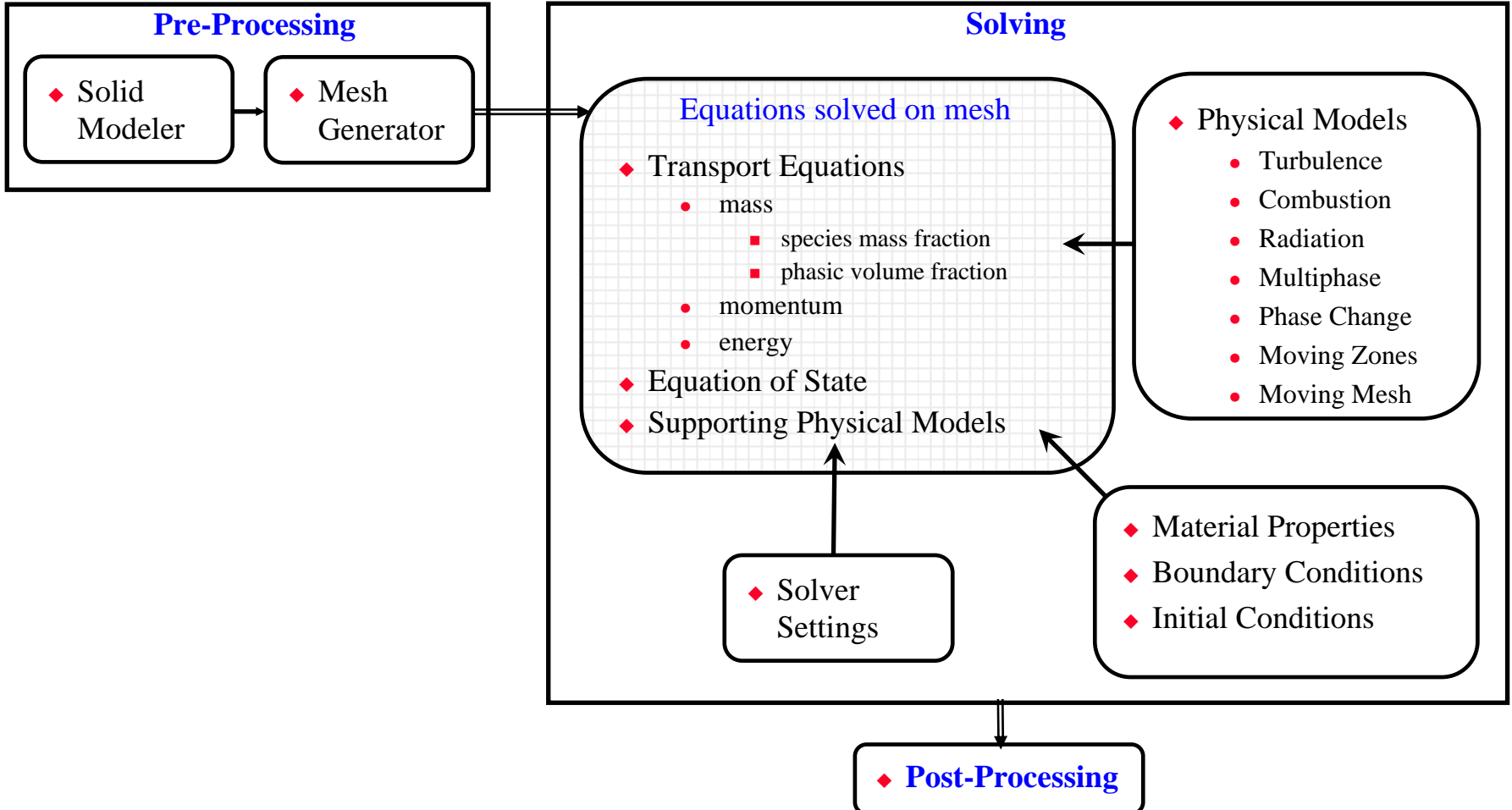
- ◆ **Partial differential** equations => **algebraic** equation system
- ◆ **Solved numerically**



# The Tools

## GAMBIT / Tgrid

## Fluent



# CFD Analysis: Basic Steps

- ◆ **Problem Identification and Pre-Processing**
  1. Define your **modeling goals**.
  2. Identify the **domain** you will model.
  3. Design and create the **grid**.
- ◆ **Solver Execution**
  4. **Set up** the numerical model.
  5. **Compute** and monitor the solution.
- ◆ **Post-Processing**
  6. **Examine** the results.
  7. Consider **revisions** to the model.

# Define Your Modeling Goals

◆ Problem Identification and Pre-Processing

1. Define your modeling goals.
2. Identify the domain you will model.
3. Design and create the grid.

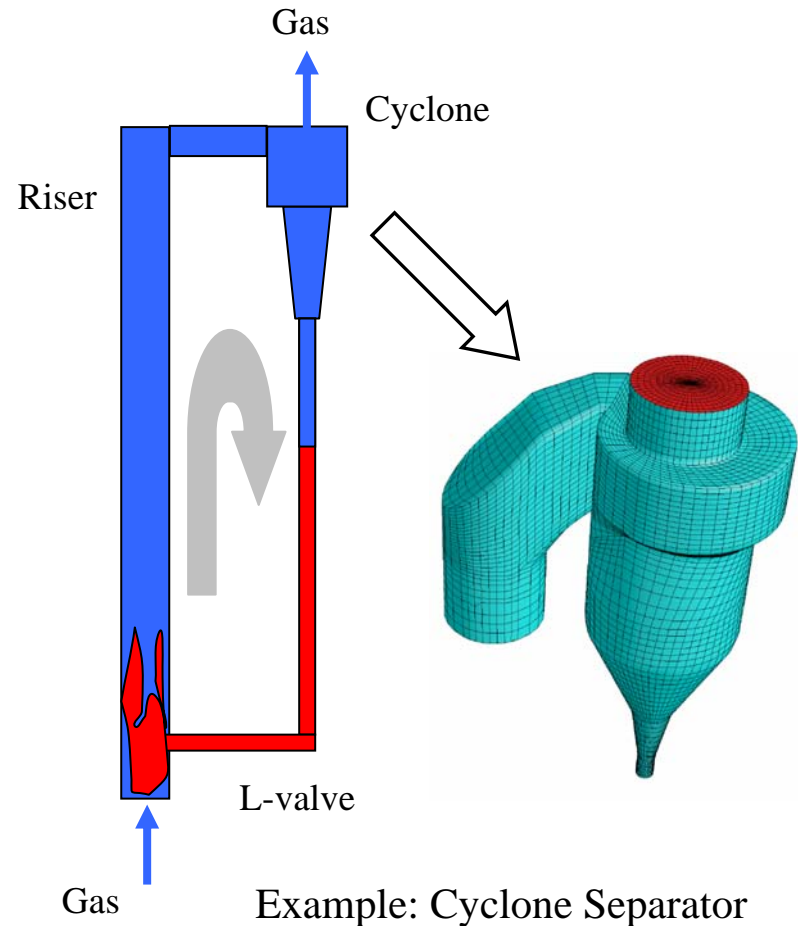
- ◆ What results are you looking for, and how will they be used?
  - What are your modeling options?
    - What physical models will need to be included in your analysis?
    - What simplifying assumptions do you *have* to make?
    - What simplifying assumptions *can* you make?
- ◆ What degree of accuracy is required?
- ◆ How quickly do you need the results?

# Identify the Domain

◆ Problem Identification and Pre-Processing

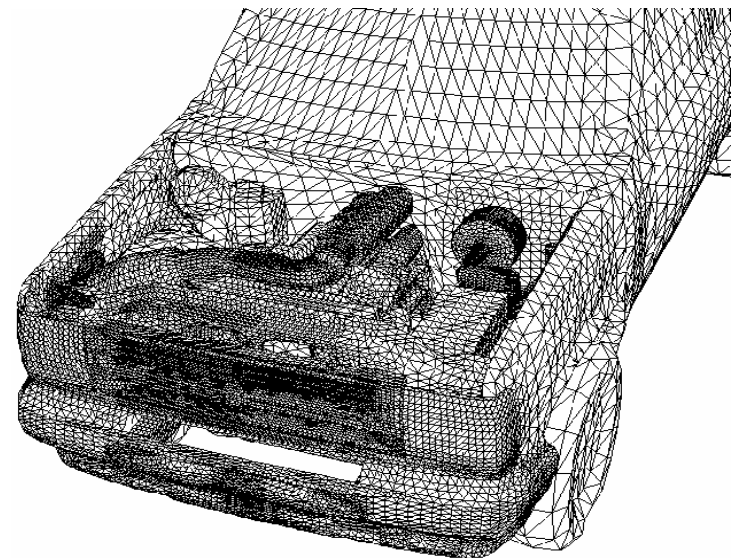
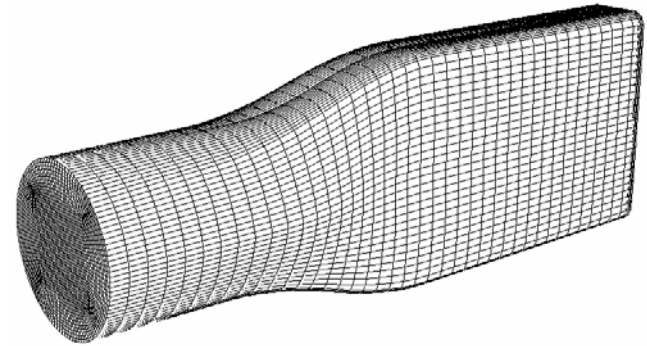
1. Define your modeling goals.
2. Identify the domain you will model.
3. Design and create the grid

- ◆ Isolate a piece of the complete physical system
- ◆ Computational domain.
  - Boundary condition information
  - Can the boundary condition types accommodate that information?
  - Can you extend the domain to a point where reasonable data exists?
- ◆ Is a 2D or axisymmetric approximation feasible?

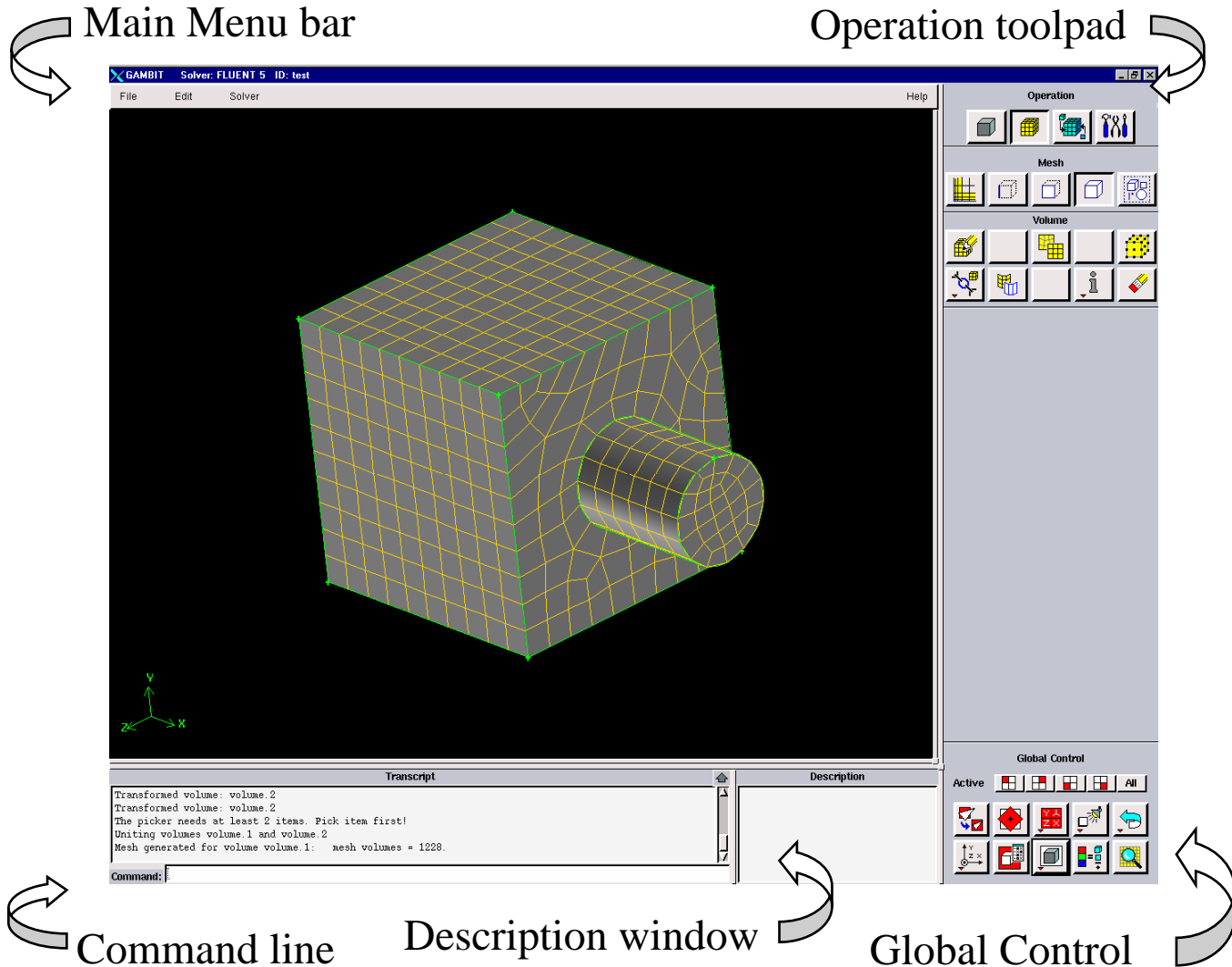


## Tri/Tet vs. Quad/Hex Meshes

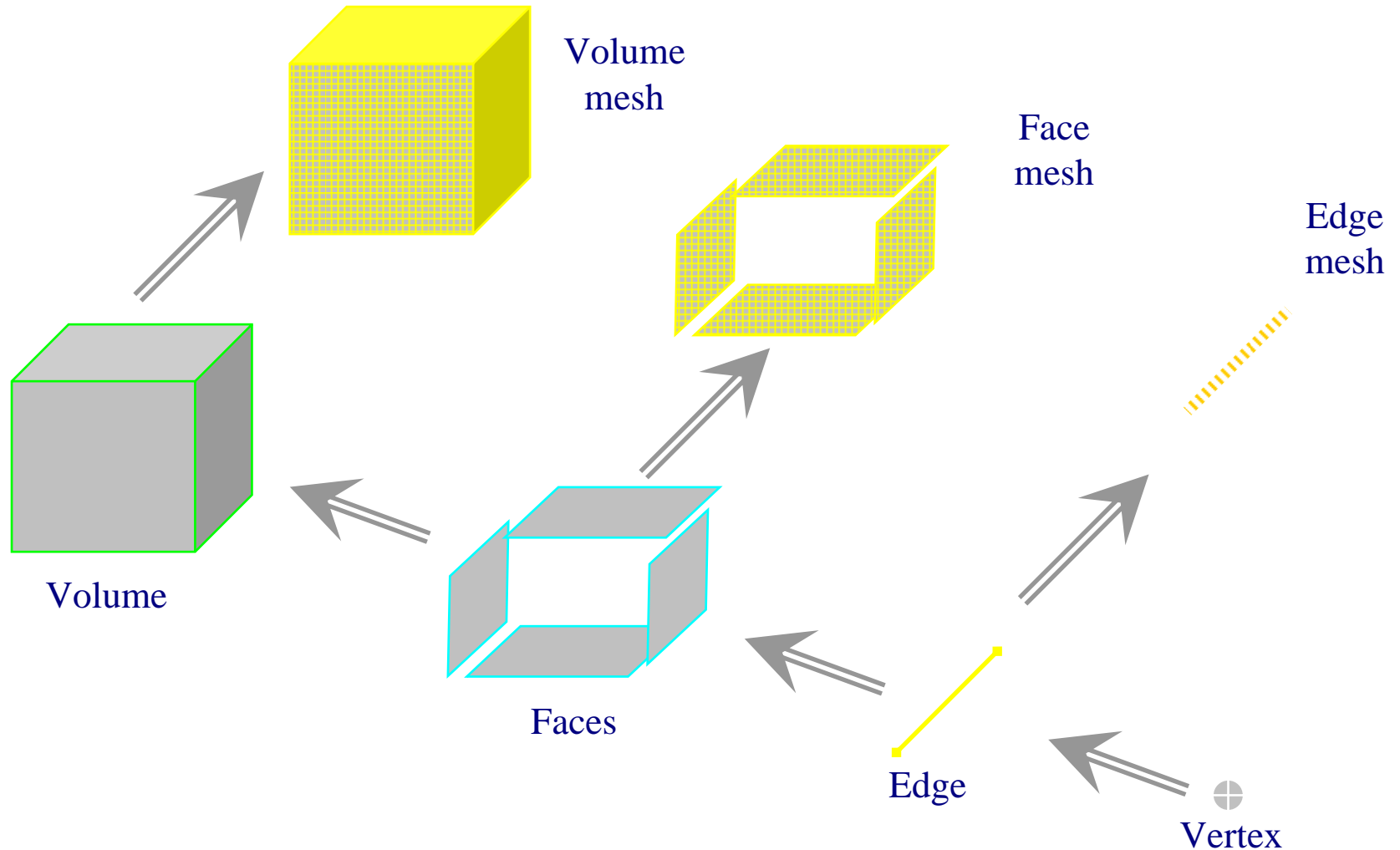
- ◆ For **simple** geometries, quad/hex meshes can provide higher-quality solutions with fewer cells than a comparable tri/tet mesh.
  - Align the gridlines with the flow.
- ◆ For **complex** geometries, quad/hex meshes show no numerical advantage, and you can save meshing effort by using a tri/tet mesh.

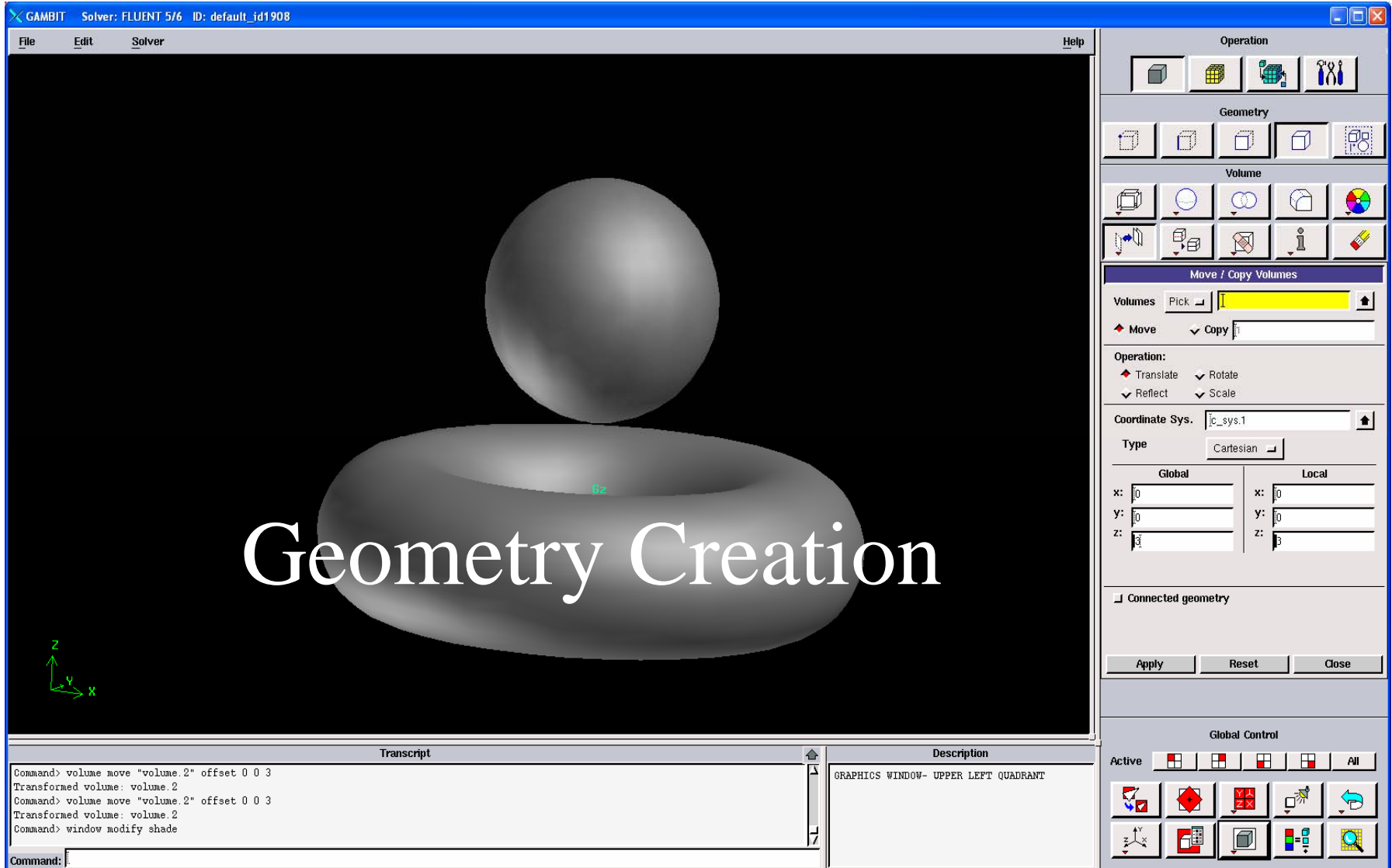


# Graphical User Interface (GUI)



# Topology in Gambit





**Geometry Creation**

Command> volume move "volume.2" offset 0 0 3  
Transformed volume: volume.2  
Command> volume move "volume.2" offset 0 0 3  
Transformed volume: volume.2  
Command> window modify shade

Command: \_\_\_\_\_

Description  
GRAPHICS WINDOW- UPPER LEFT QUADRANT



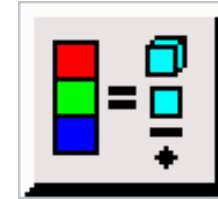
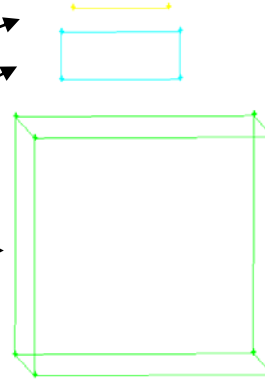
# Geometry Creation

- ◆ ACIS - geometry engine ("kernel")
  - Provides tools for “**bottom-up**” creation by:
    - **Vertex:** Add, Grid Snap, etc.
    - **Edge:** Line, Arc, Ellipse, Fillet, B-spline, etc.
    - **Face:** Wire Frame, Sweep, Net, etc.
    - **Volume:** Wire Frame, Sweep, Face Stitch, etc.
  - Provides tools for “**top-down**” creation by
    - **Face Primitives:** Rectangle, Circle, Ellipse
    - **Volume Primitives:** Brick, Cylinder, Sphere, etc.
    - **Volume/Face Booleans:** Unite, Subtract, Intersect
    - **Volume/Face Decompose:** Split
  - Geometry creation **typically** involves use of **all tools**.

# Geometry Creation (3)

## ◆ Color Identification

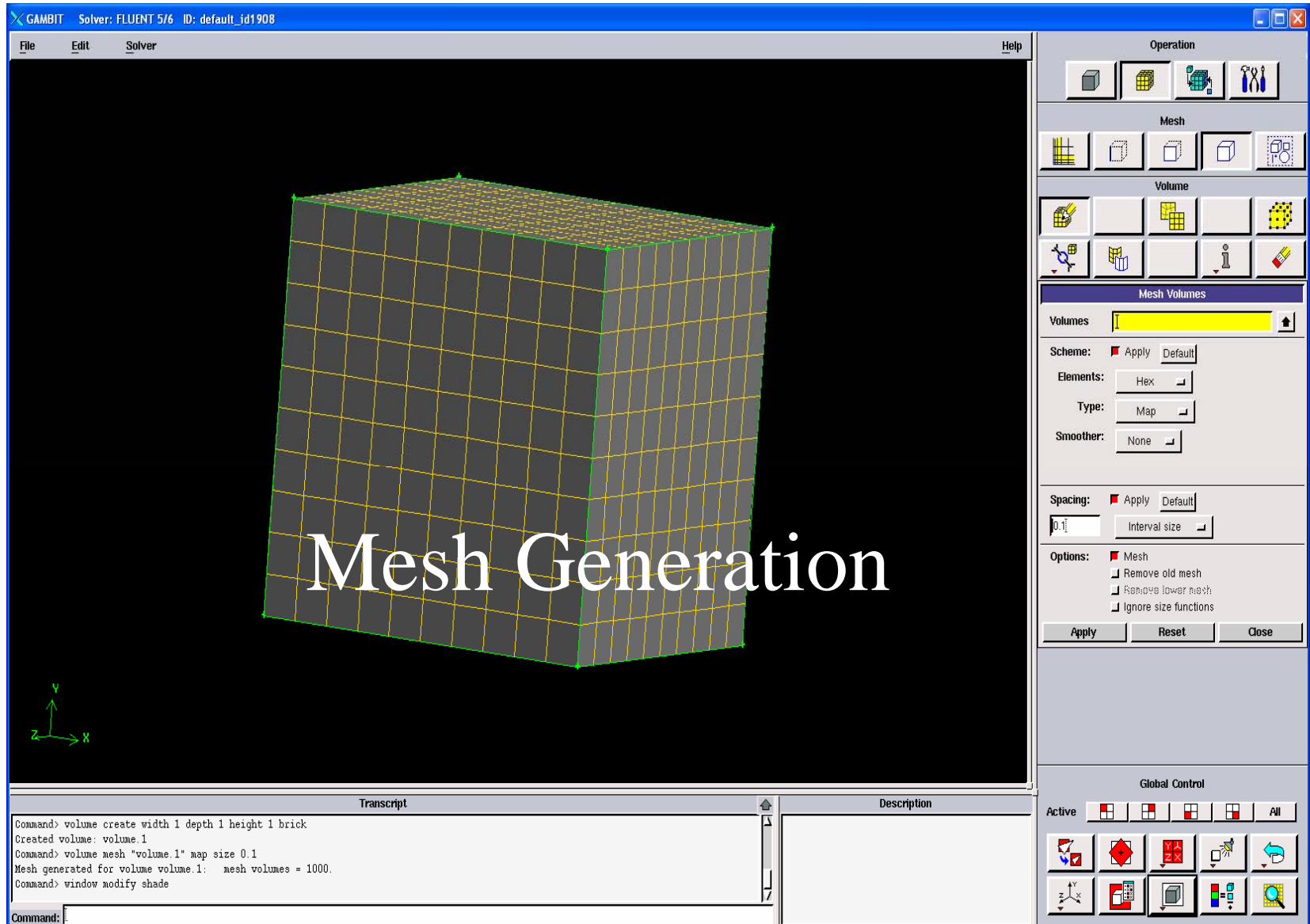
- Connected Vertices and Edges are colored according to the highest order entity to which they are connected. To.
- The coloring scheme is:
  - Vertex (white)
  - Edge (**yellow**)
  - Face (**light blue**)
  - Volume (**green**)



## ◆ Undo/Redo:

- **10 levels** of undo by default.
  - Undoes **geometry**, **meshing**, and **zoning** commands.
  - Description window provides command to be undone when mouse is passed over undo button.
- **Left click** to execute visible button operation.
- **Right click** to access options.

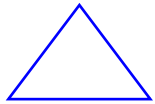




**Mesh Generation**

Command> volume create width 1 depth 1 height 1 brick  
Created volume: volume.1  
Command> volume mesh "volume.1" map size 0.1  
Mesh generated for volume volume.1: mesh volumes = 1000.  
Command> window modify shade

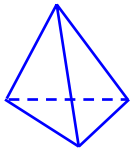
# Design and Create the **Grid**



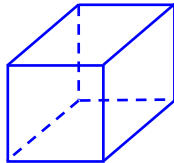
triangle



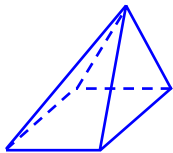
quadrilateral



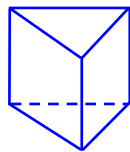
tetrahedron



hexahedron



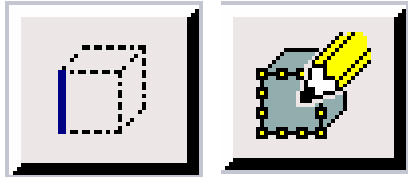
pyramid



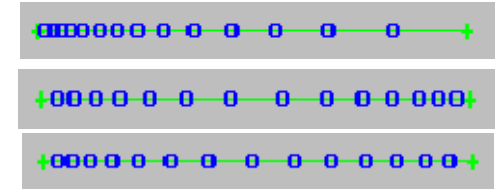
prism/wedge

- ◆ **Quad/hex or tri/tet?**
- ◆ **Grid resolution?**
- ◆ **Sufficient computer memory?**

# Edge Meshing

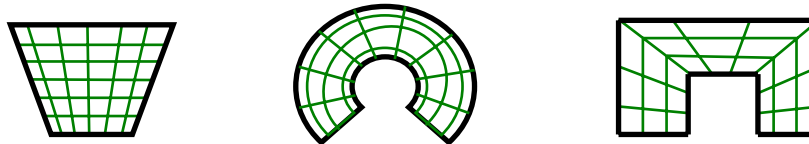


- ◆ Edge meshing form
  - **Picking**
  - **Grading**
    - Single-sided grading
    - Symmetric grading
    - Asymmetric grading
  - **Spacing**
    - Interval Count
    - % of edge length
    - Interval Size
  - **Special characteristics**
  - **Options**

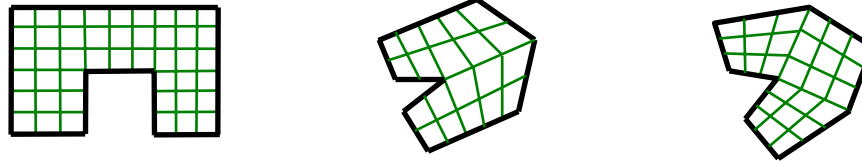


# Face Meshing - Quad Examples

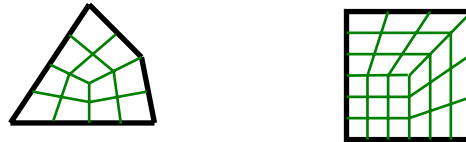
◆ Quad: Map



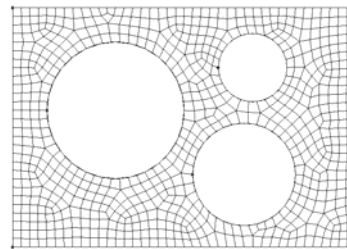
◆ Quad: Submap



◆ Quad: Tri-Primitive

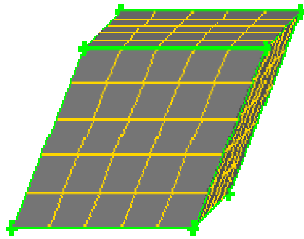


◆ Quad: Pave

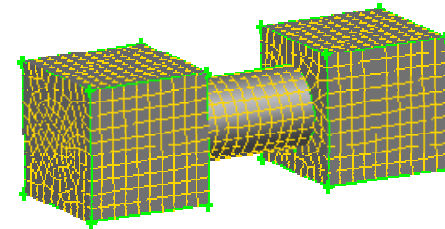


# Volume Meshes - Hex Examples

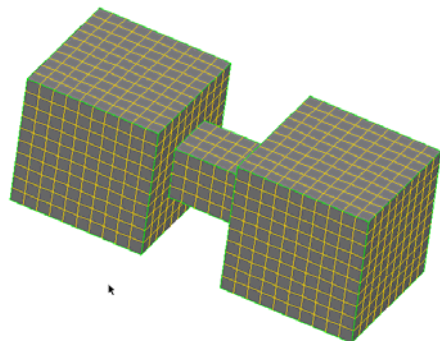
◆ Hex: Map



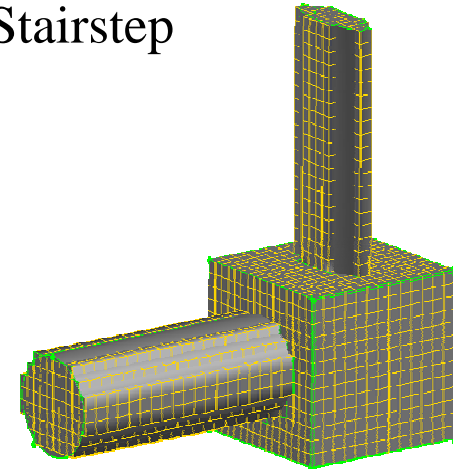
◆ Hex: Cooper



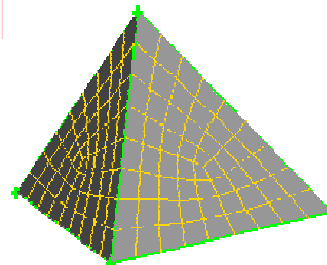
◆ Hex: Submap



◆ Hex: Stairstep



◆ Hex: Tet-Primitive



# Set Up the Numerical Model

- ◆ Solver Execution
  - 4. Set up the numerical model.
  - 5. Compute and monitor the solution.

- ◆ For a given problem, you will need to:
  - Select physical models.
  - Define material properties.
  - Prescribe operating conditions.
  - Prescribe boundary conditions.
  - Provide an initial solution.
  - Set up solver controls.
  - Set up convergence monitors.

*Solving initially in 2D will provide valuable experience with the models and solver settings for your problem in a short amount of time.*



# Compute the Solution

- ◆ Solver Execution
- 4. Set up the numerical model.
- 5. Compute and monitor the solution.

*A converged and grid-independent solution on a well-posed problem will provide useful engineering results!*

- ◆ The discretized equations are solved *iteratively*.
- ◆ Convergence is reached when:
  - Changes in solution variables from one iteration to the next are negligible.
    - Residuals provide a mechanism to help monitor this trend.
  - Overall property conservation is achieved.
- ◆ The accuracy of a converged solution is dependent upon:
  - Accuracy of physical models
  - Grid resolution
  - Problem setup

# Examine the Results

- ◆ Post-Processing
  - 6. Examine the results.
  - 7. Consider revisions to the model.

*Examine results to ensure property conservation and correct physical behavior. High residuals may be attributable to only a few cells of poor quality.*

- ◆ Examine the results and extract useful data.
  - Visualization Tools
    - Flow pattern?
    - Separation?
    - Shocks, shear layers, etc.?
    - Are key flow features being resolved?
  - Numerical Reporting Tools
    - Forces
    - Heat transfer coefficients
    - Surface and Volume integrated quantities
    - Flux Balances

# Consider Revisions to the Model

◆ Post-Processing

6. Examine the results.

7. Consider revisions to the model.

- ◆ Are physical models appropriate?
  - Is flow turbulent?
  - Is flow unsteady?
  - Are there compressibility effects?
  - Are there 3D effects?
- ◆ Are boundary conditions correct?
  - Is the computational domain large enough?
  - Are boundary conditions appropriate?
  - Are boundary values reasonable?
- ◆ Is grid adequate?
  - Can grid be adapted to improve results?
  - Does solution change significantly with adaption, or is the solution grid independent?
  - Does boundary resolution need to be improved?