Mikael Jönsson

Cavity case



- The left figure shows the mesh and pressure distribuition in the cavity case. In paraFoam this is achieved using the display option "Surface with edges".
- The right figure is colored by the velocity magnitude. To further describe the fluid motion the velocity field is plotted by vectors.
- To plot vectors two filters are used in paraFoam. First "Cell centers" followed by "Glyphs".

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Cavity case using fine mesh



- Similar as the previous slide the left figure shows the mesh and pressure distribuition. Notice the finer mesh.
- The right figure is colored by the velocity magnitude. Streamlines are used to further visualise the results.
- Stream lines are created using the "Stream tracer" filter. The filter "Generate tubes" is used to enhance the streamlines.

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Cavity case using high Reynolds number



- In the left picture the velocity magnitude in the x direction is shown.
- The velocity field Ux is found using the foamCalc utility.
- Run the following command:
 - foamCalc components U
- The right picture shows the velocity vectors.

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Cavity case with graded mesh



- The mesh has now been graded. This is shown in the left figure using the "Wire-frame" display option.
- A filter called "Warp by vector" is used in the right figure to describe the velocity.

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Cavity case with clipped geometry



- The new geometry simulation was started with initial values from the original cavity case. This is obvious from the velocity vectors for the first time step. See the left figure.
- The stream lines shown in the right figure are from the last time step.

Plate hole case



- In the left figure the stress in the yy direction is shown together with the mesh.
- To the right the displacement is shown without graphical smoothening between the cells. Here the plate size has been increased with a constant size of the hole.

Dam break case



- Alpha 1 for the inital state in the dam break case is shown to the left.
- In the right figure alpha 1 is plotted at the end of the simulation with the coarse mesh.

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Dam break case using fine mesh



- Alpha 1 is shown at the initial state together with the finer mesh to the left.
- Alpha 1 half way through the simulation. See the right figure.

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Cylinder case



- These figure shows stream lines for the cylinder case.
- To the left without non orthogonal correction and to the right with correction.

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Pitz and Daily case



- In the left figure velocity vectors for the Pitz and Daily are shown.
- The right figure is created using the "Stream tracer" and "Genrate tubes" filters to show the rotation.

Forward step geometry case



• In this case the flow is supersonic. Hence shock waves are present. These are obviuos from the speed and temperature figures.

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Decompression tank case



• In this slide the pressure is displayed for two stages as well as the mesh.

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Decompression tank using fine mesh



• These figures shows the pressure at the same to stages as in the previous slide. Now the mesh resolution has been increased.

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Hartmann case



- To the left the velocity as the conducting fluid flows through the magnetic field.
- To the right the magnetic flux density is shown.

The modified cavity case

- Here follows a moification of the cavity tutorial.
- In this case both the upper and lower patch is moving. The upper moves similar as in the original case, 1 m/s to the right. The lower moves in the opposite direction at a speed of 5 m/s.



Mesh modification

• The mesh patches must be redefined to allow the lower lid to move. The patch definition in the now modified blockMeshDict look like this:

```
patches
    wall movingWall
        (3 7 6 2)
    wall lowermovingWall
(1 5 4 0)
    wall fixedWalls
        (0 4 7 3)
     (2 6 5 1)
```

p and U definition

- In the 0/p file the new patch, lovermovingWall, must be added. This patch will have the same properties as the upper lid.
- The 0/U file also needs the new patch. Especially since the speed is defined here. The 0/U file:

dimensions [0 1 -1 0 0 0 0]; internalField uniform (0 0 0); boundaryField { movingWall { type fixedValue; value uniform (1 0 0); }

lowermovingWall

```
type fixedValue;
value uniform (-5 0 0);
    fixedWalls
        type
                        fixedValue;
                        uniform (0 0 0);
        value
    }
    frontAndBack
        type
                        empty;
```

Boundary definition

- Boundaries are defined in the constant/polyMesh/boundary file. Here the new patch must be defined.
- It is required to study the points and faces files to find out the numbering of the startFaces, i.e a previous cavity case must have been runned.
- A comparison with the original boundary file is recommended. Notice the "4" in the top of the new boundary file.

```
4
(
    movingWall
    {
        type wall;
        nFaces 20;
        startFace 760;
    }
    lowermovingWall
    {
```

	type	wall;
	nFaces	20;
	startFace	780;
}		
fixedWalls		
{		
	type	wall;
	nFaces	40;
	startFace	800;
}		
frontAndBack		
{		
	type	empty;
	nFaces	800;
	startFace	840;
}		

)

Courant number and results

- In order to keep a Courant number below 1 the time step has to be reduce. In the system/controlDict timeStep is set to 0.001. I.e a fifth of the original since the larger velocity is five times higher.
- A couple of figures from the new case:

